***Sources***

**Scripts*:***

**Game Timer Script-** [**https://www.youtube.com/watch?v=ixlIaMuhkbM**](https://www.youtube.com/watch?v=ixlIaMuhkbM)

**Object Color Script -** [**https://answers.unity.com/questions/389027/how-do-you-change-the-color-of-an-obect-cube-cylin.html**](https://answers.unity.com/questions/389027/how-do-you-change-the-color-of-an-obect-cube-cylin.html)

**Spawn Objects Script -** [**https://answers.unity.com/questions/898380/spawning-an-object-at-a-random-time-c.html**](https://answers.unity.com/questions/898380/spawning-an-object-at-a-random-time-c.html)

**Follow Target Script -** [**https://forum.unity.com/threads/c-ai-follow-chase.319332/**](https://forum.unity.com/threads/c-ai-follow-chase.319332/)

**Music:**

**Look Alive Instrumental:** [**https://www.youtube.com/watch?v=ud2GUxT6fhw**](https://www.youtube.com/watch?v=ud2GUxT6fhw)

**DothatIsh! Instrumental :** [**https://www.youtube.com/watch?v=cS9-nMQnSV0**](https://www.youtube.com/watch?v=cS9-nMQnSV0)

**Big Shot Instrumental:** [**https://www.youtube.com/watch?v=6KtRgTyGCGs**](https://www.youtube.com/watch?v=6KtRgTyGCGs)

**Walk It Talk It Instrumental :** [**https://www.youtube.com/watch?v=W6iBTxdR-DI**](https://www.youtube.com/watch?v=W6iBTxdR-DI)

**Assets:**

[**https://assetstore.unity.com/packages/2d/textures-materials/sky/cope-free-skybox-pack-22252**](https://assetstore.unity.com/packages/2d/textures-materials/sky/cope-free-skybox-pack-22252)

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**Text Mesh Pro**